



DANIEL FERESTEANU

Senior Vfx Artist

ABOUT ME

I enjoy drawing, computer games, movies, going to the gym and spending my time with my friends

PROFILE

Contact

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Language

English
German
Romanian

SKILLS

Professional

Vfx
Modeling
Texturing
Animation

Software

3D Studio Max
Maya
Houdini
Adobe Photoshop
Adobe After Effects
Cry Engine
Real Flow
Thinking Particles
Particle Flow
Fume FX
Ray Fire
Vray

EXPERIENCE

Jan 2019 - present Foundry 42 Ltd, Senior FX Artist

responsible for implementing real-time particle effects in Star Citizen world like holograms, environmental effects, ship (thrusters, quantum travel, atmospheric entry, exterior damage) , testing and developing closely with programmers a new procedural planetary system for environment effects,

Apr 2017 - Dec 2018 Chimney Group VFX Artist

Pettersson und Findus - Findus zieht um
responsible for Findus pants simulation and interaction between Findus and water

Vielmachglas

responsible for crowd simulation, lighting and rendering of Gluehwuermchen in all shots

Nathan's Kingdom

responsible for simulation of glass shattering of the car

2008 - 2017 Crytek GmbH VFX and 3D Artist

Cinematics
simulating, baking and rendering fire, explosions and other effects using
3D Studio Max, Thinking particles, RayFire, PFlow and FumeFX

SkyHarbor, Climb, Robinson the Jorney, Crysis2, Crysis3, Ryse conceptualized, created and optimized visual effects that fit game's style implementing real-time particle effects and animated shaders in game engine

Warfaceonline

responsible for modeling and texturing 3D environment assets and props
shader creation materials for assets
as a Level artist, my responsibilities are beautifying and lighting the level

2004 - 2008 AMC Studio 3D Artist

creating high and low polygon 3D environments, vehicles, props based on photos or concept art within polygon budgets
uv layout and textures creation (diffuse, specular and normalmap)
LOD's creation
creating ruinstates for destroyable assets

EDUCATION

2019 - 2020 IAnimate

1996 - 2001 Tourism and Commercial Management

Dimitrie Cantemir University

1992 Gr. Sc. Ind. Constructions Bucharest

High School Graduation